## Skill Sheet: Quick Attack

## Objective

Squad will make a successful fire attack on the first floor of the burn building using booster tank water. Cones will simulate fire. Arrival conditions will be described on arrival.

Arrival	
Position apparatus correctly	
Scene size-up	
Give arrival report (type of structure, fire status, exposures, quick attack mode	
do not establish command)	
Prepare for fire attack	
Communicate action plan to team	
Don SCBA	
Tools/Equipment - forcible entry tool, light, radio	
Radio on proper frequency	
Hoseline correctly deployed to entry door	
Charge line	
Check stream pattern and pressure ("right to fight", "left to live")	
Buddy check	
Enter building	
Position squad away from swing of door	
Notification of entry	
Air on	
Check door for heat and open slowly	
Advance hoseline and attack	
Proper line advancement and nozzle position	
Crew positioned with line before entering fire room. Stay in communication with	
team at all times.	
Check door for heat	
Execute fire attack. Recheck stream pattern and direct straight stream at base of	
fire.	
Perform hydraulic ventilation	
Notification that fire is extinguished	
Notification that all squad members clear of building	